6th Grade Literature

For incoming 6th graders, summer reading will consist of a story of their choice from the provided list. This: project is due at the end of the first full week of school, in August.

During summer break, rising sixth grade students will read **one (1) book of their choice**. This should be a book not previously read, and it should be at least 150-200 pages. Students will produce a project as described below, which will count as a test grade.

This assignment may be typed or handwritten. Instructions: 1. Read the book of your choosing from the 6th/7th grade reading list. 2. Create a project based on your book.

Story of your Choice → Project of your choice

Below is a list of options for students to choose from for their second project. The only requirement for this book is that it must be at least 150 pages long and students must not have previously read the book. Parents, please make sure that your students are reading books that you deem appropriate. You may also want to consider books on the SCISA Battle of the Books list for Middle School.

Suggested 6th & 7th Grade Reading List:

Miracles on Maple Hill Virginia Sorensen

Old Yeller Fred Gipson
Amos Fortune: Free Man Elizabeth Yates
The Light in the Forest Conrad Richter

Maniac Magee Jerry Spinelli Island of the Blue Dolphins Scott O'Dell

The Phantom Tollbooth

Adam of the Road

Redwall Series

Scott o Ben

Norton Juster

Elizabeth Gray

Brian Jacque

The Secret Garden Francis Burnet
Snow Treasure Marie Mcswigan
Across Five Aprils Irene Hunt

A Single Shard Linda Sue Park
The Yearling Marjorie Rawlings

By the Great Horn Spoon Sid Fleischman
The Boy in the Striped Pajamas John Boyne

Fever, 1793
The Incredible Journey
Surviving the Applewhites
Indian Captive
The Devil's Arithmetic
Little Britches

Laurie Anderson Sheila Burford Stephanie S. Tolan Lois Lenski Jane Yolen Ralph Moody

Project Options:

Choose one of the following:

- Google Slides → Build an interactive presentation that leads the audience through a story summary (that does not give away the ending!!). It should include images, text, and embedded video. Your goal is to invite the audience to also read the book. You must include an introduction of your characters, and an overview of plot.
- **Setting Diorama** → Create a high quality shoebox diorama of a scene from the book you read. Write a detailed explanation of the scene and attach it to the diorama.
- Board Game → Based on the theme of the story, create a game that includes at least 10-12 trivia
 cards related to the plot, playing pieces that represent the characters, a method of movement
 and hazards related to the conflict(s) in the novel, and a detailed rule book.
- **Map Creation**: Make a quality map and retrace the journey of a character or characters in the story. Be sure to identify important places and events. Orally present your map to the class.
- **Pictorial Timeline**: Construct a quality pictorial timeline that summarizes what happens in the story. Orally present the timeline to the class.